REMOTE INTERACTION IN WEB-BASED MEDICAL VISUALIZATION APPLICATION

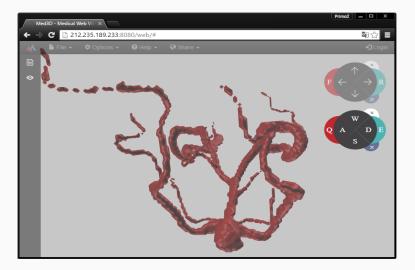
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- $\cdot\,$ Development of a framework for 3D medical data visualization
- Existing solutions:
 - · Exposure Renderer, SimVascular in ParaView
- · Drawbacks of mentioned solutions:
 - \cdot Dependency on a specific platform
 - · Remote collaboration is not supported
 - · Usually require powerful hardware

- \cdot Web-based visualization framework Med3D (based on NeckVeins)
- · Rendering:
 - · Rendering 3D polygon models (WebGL)
 - \cdot Indirect rendering of volumetric data (Marching cubes)
- · Remote collaboration:
 - \cdot Sharing view of the data with other users
 - \cdot Annotations
 - · Chat

FRAMEWORK MED3D

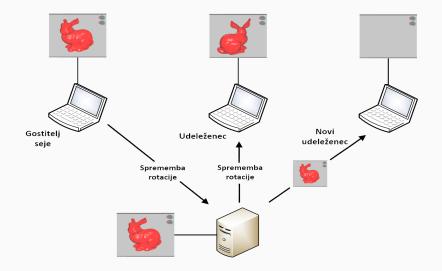


Framework consists of two parts

- · Front-end:
 - $\cdot\,$ Interaction between the user and the framework (Web browser)
 - $\cdot\,$ Implemented using frameworks AngularJS and Bootstrap
- · Back-end
 - $\cdot\,$ Enables remote collaboration via dedicated server
 - · Allows remote storage of volumetric and polygon data
 - $\cdot\,$ Implemented using framework NodeJS in MongoDB database

- · Faster interpretation of data during collaboration
- \cdot Scene and camera parameters are shared via dedicated server
 - · Websockets (TCP protocol)
 - $\cdot\,$ Low latency even with many users
 - · Camera parameters refresh (4 ms), ping packet (1 ms)
- · Minimal strain of the session host

CAMERA, VIEW SHARING



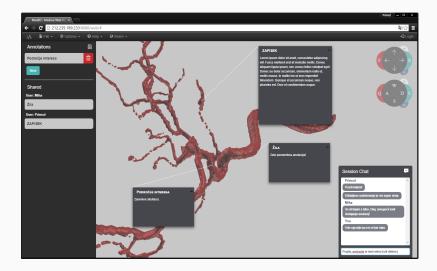
Annotations:

- $\cdot\,$ Allow user to mark points of interest
- $\cdot\,$ Pinning text description to polygon model
- $\cdot\,$ Implemented as a combination of Bootstrap modals and WebGL
- $\cdot\,$ Annotations can be shared among other users

Chat:

- $\cdot\,$ Allows users in same session to exchange text messages
- $\cdot\,$ Improves the quality of remote collaboration

TEXT ANNOTATIONS AND CHAT





- Implementing an option of hand drawn annotations on current screen
- $\cdot\,$ Combining direct and indirect rendering approaches
- · Remote rendering and processing
- $\cdot\,$ User interface adaptation for mobile devices

THANKS.